

Teacher: CORE INTER WEB DESIGN
 Course: INTER WEB DESIGN

Year: 2012-13
 Month: All Months

February	Intro to Dreamweaver						
	Essential Questions	Content	Skills	Assessments	Lessons	Learning Benchmarks	Standards
March	How do you convert your prior understanding of web design to allow you to utilize professional tools?	<p>review of basic web design techniques (html/image editing)</p> <p>introduction of commercial programs that will generate html for you based on your design specifications (dreamweaver)</p> <p>Conversation of prior web design theory to a new tool (how to lay things out in dreamweaver vs. hand coding)</p> <p>tweaking dreamweaver's code</p>					
	Advanced Features/interactivity						
March	Essential Questions	Content	Skills	Assessments	Lessons	Learning Benchmarks	Standards
	How can	Rollovers					IT.01.38-

<p>you allow for greater interactivity within your websites?</p>	<p>Timelines</p> <p>Using advanced features to create more interactivity in a site</p> <p>Explanation of time based media</p>				<p>Identify and use methods for transferring, downloading, and converting graphic, sound, and video files. Use different graphic file formats where appropriate (e.g., PICT, TIFF, JPEG).</p> <p>IT.01.57-Create a multimedia presentation, desktop-published report, or Web page that incorporates data from other files.</p> <p>IT.01.58-Create and manipulate illustrations using a drawing or painting program (e.g., adjust scale, size, shape).</p> <p>IT.03.14-Routinely evaluate Web sites for authenticity when using them.</p> <p>IT.03.15-Present information, ideas, and results of work using any of a variety of communications</p>
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						technologies (e.g., multimedia presentations, Web pages, videotapes, desktop-published documents). IT.03.16-Collect, organize, analyze, and graphically present data using the most appropriate tools (e.g., spreadsheet, database, graphing, and conceptmapping tools). IT.03.17-Import graphics, photos, and other media into report or presentation, citing sources appropriately.
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A p r i l	Introduction to Flash						
	Essential Questions	Content	Skills	Assessments	Lessons	Learning Benchmarks	Standards
	How do you communicate using time based media?	Further discussion of time based media Introduction to basic flash tools					

	frame by frame animations								
	motion tweens								
	shape tweens								

M Advanced animation techniques

M a y	Essential Questions	Content	Skills	Assessments	Lessons	Learning Benchmarks	Standards
		How do you utilize advanced features to create more professional looking animations?	embedding movies into movies special effects and features tweening along a path				

J Real World Applications

J u n e	Essential Questions	Content	Skills	Assessments	Lessons	Learning Benchmarks	Standards
		How can you create a fully interactive website to the specifications of a real world client?					